





Traffic Signal

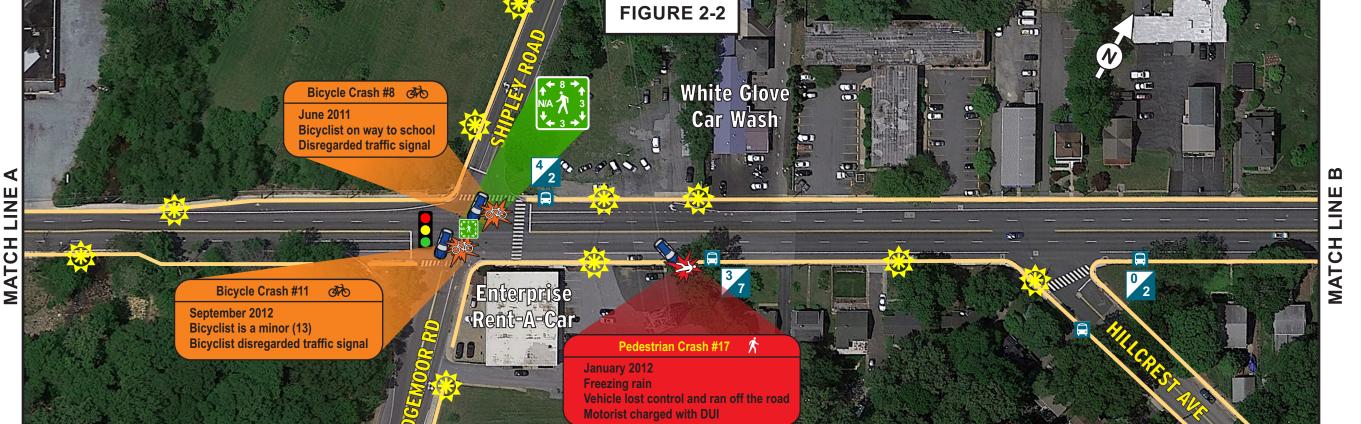
Existing Bus Stop

Bus Board/Alight

Existing Luminaire

Existing Sidewalk

Average Hourly Ped Volume (highest of 3 peaks)



CRASH TYPES

Pedestrian Non-injury Crash

Bicycle Non-injury Crash

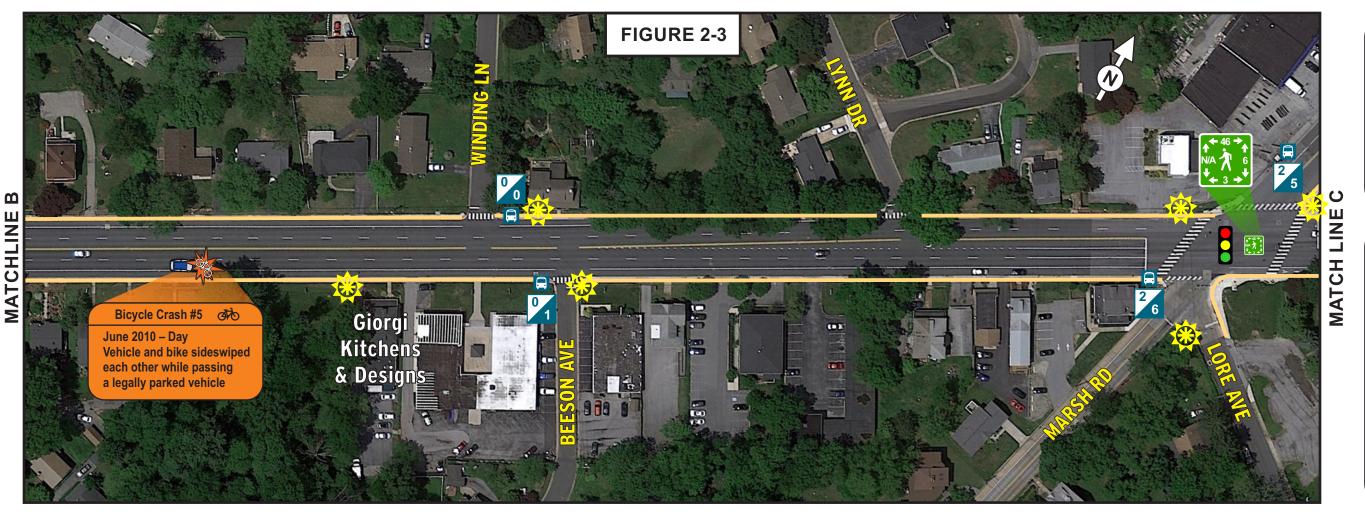
Pedestrian **Injury Crash**

Bicycle Injury Crash

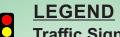
Pedestrian Fatal Crash

Bicycle Fatal Crash

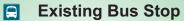
Nightime Crash

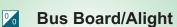






Traffic Signal

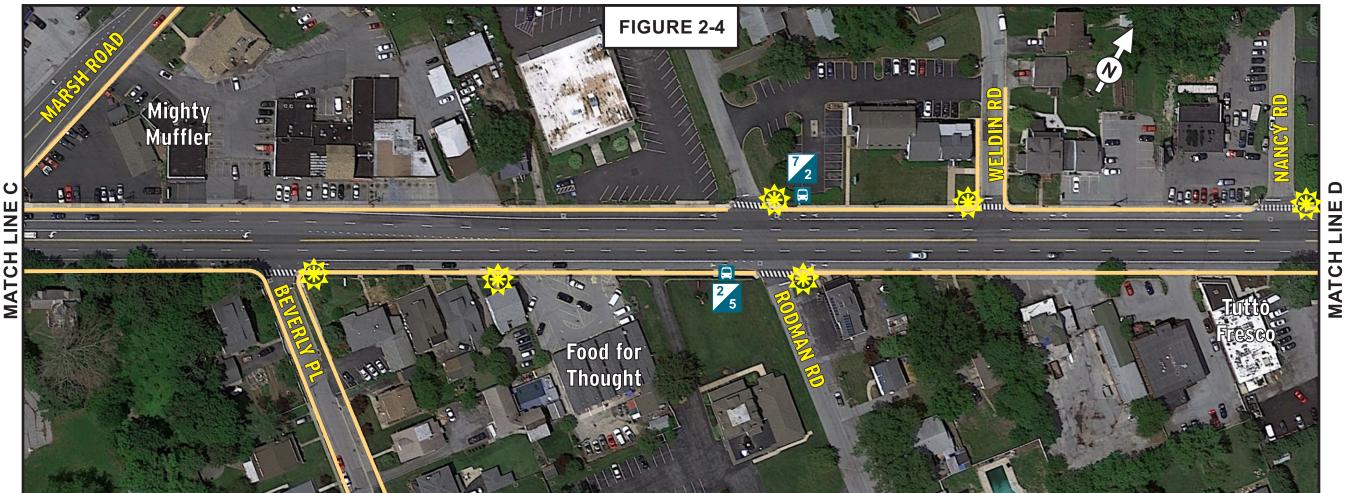




Existing Luminaire

Existing Sidewalk

Average Hourly
Ped Volume
(highest of 3
peaks)



CRASH TYPES

Pedestrian
Non-injury Crash

Bicycle
Non-injury Crash

Pedestrian Injury Crash

Bicycle Injury Crash

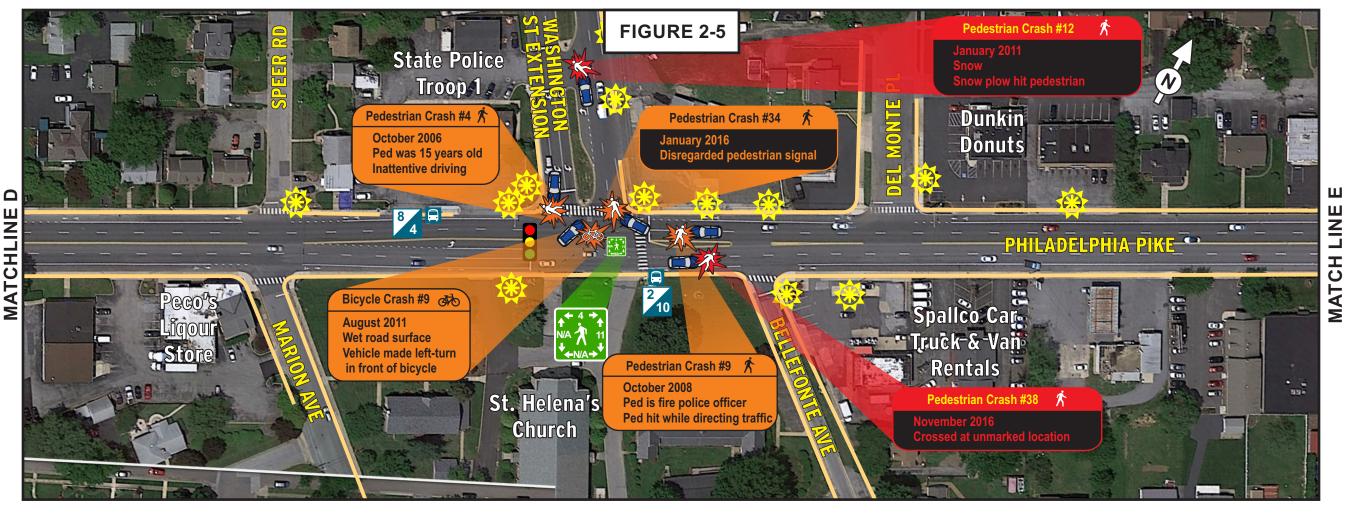
Pedestrian Fatal Crash

Bicycle
Fatal Crash

Nightime Crash

Crash study period-January 2005 through April 2016

50 100 150 200







Traffic Signal





Existing Luminaire

Existing Sidewalk

Average Hourly Ped Volume (highest of 3 peaks)



Pedestrian Non-injury Crash

Bicycle Non-injury Crash

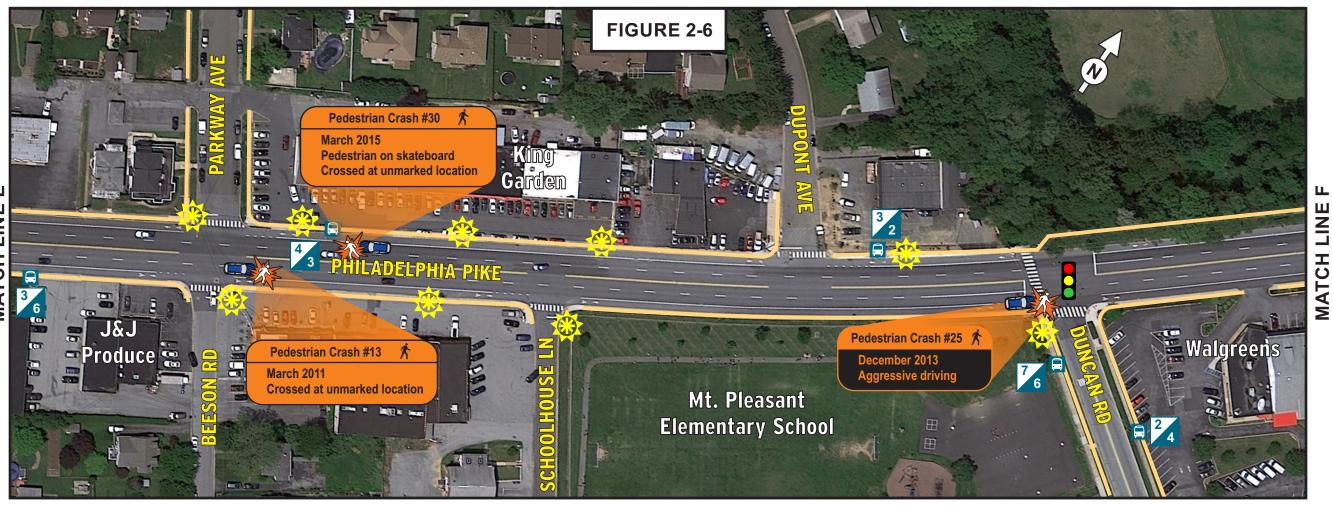
Pedestrian **Injury Crash**

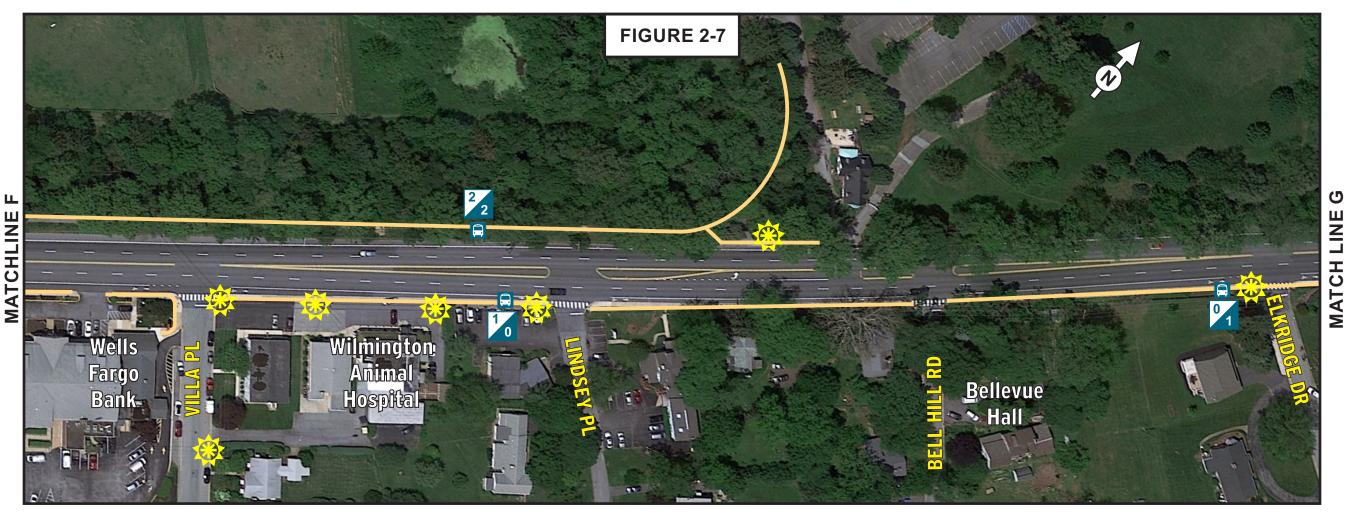
Bicycle Injury Crash

Pedestrian
Fatal Crash Fatal Crash

Bicycle Fatal Crash

Nightime Crash



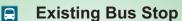






LEGEND

Traffic Signal





Bus Board/Alight



Existing Luminaire

Existing Sidewalk



Average Hourly Ped Volume (highest of 3 peaks)



Pedestrian Injury Crash

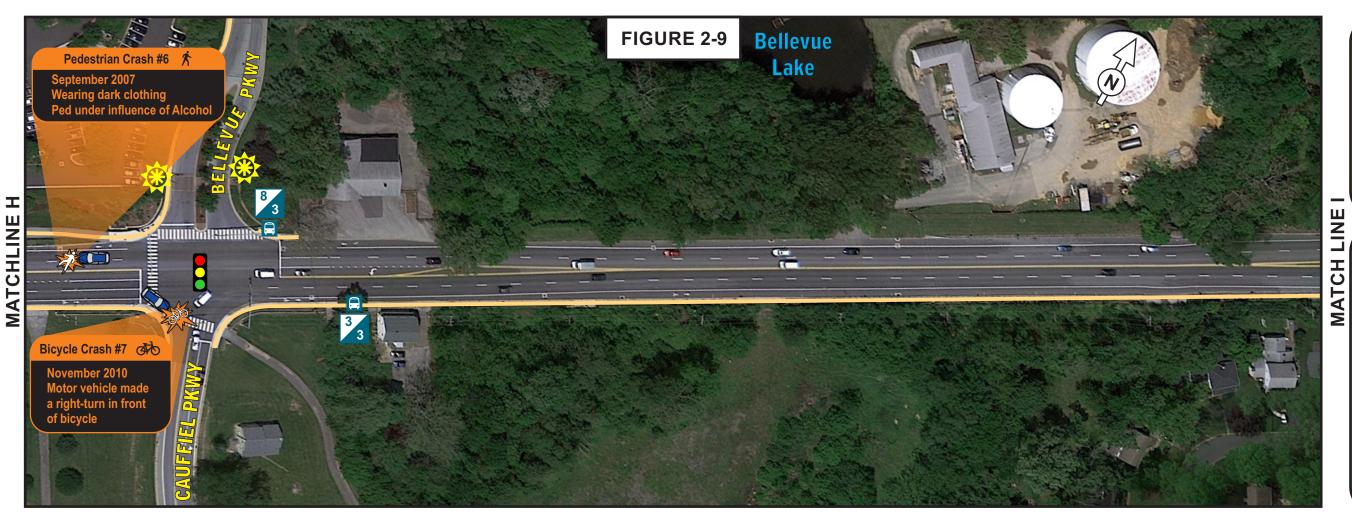
Bicycle Injury Crash

Pedestrian Fatal Crash

Bicycle Fatal Crash

Nightime Crash

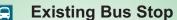






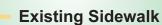
LEGEND

Traffic Signal

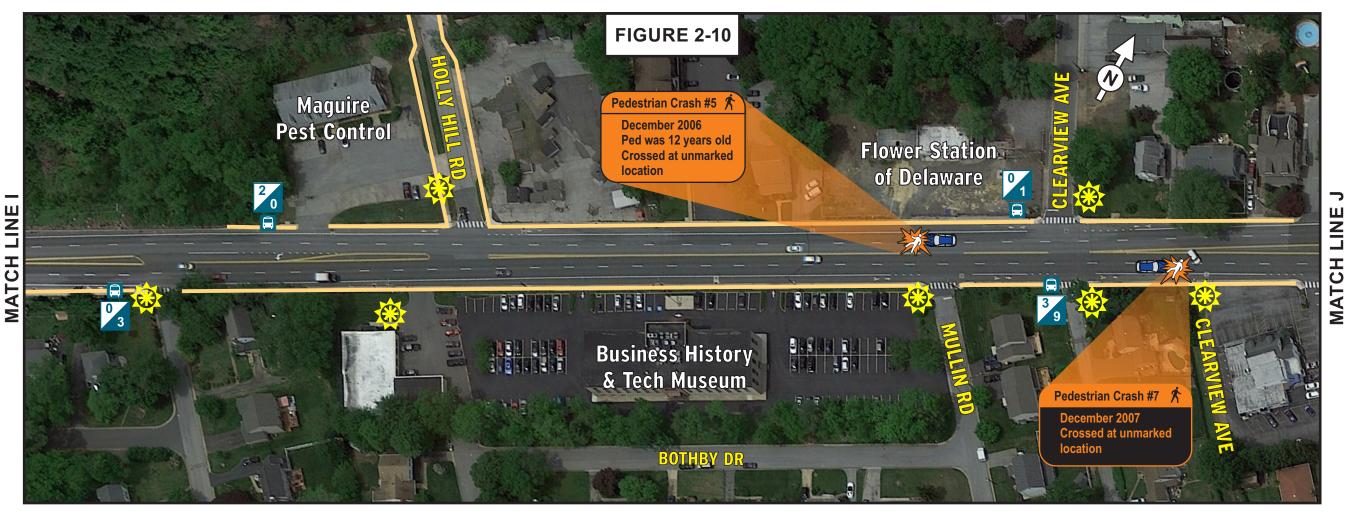




Existing Luminaire

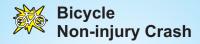


Average Hourly
Ped Volume
(highest of 3
peaks)



CRASH TYPES

Pedestrian
Non-injury Crash



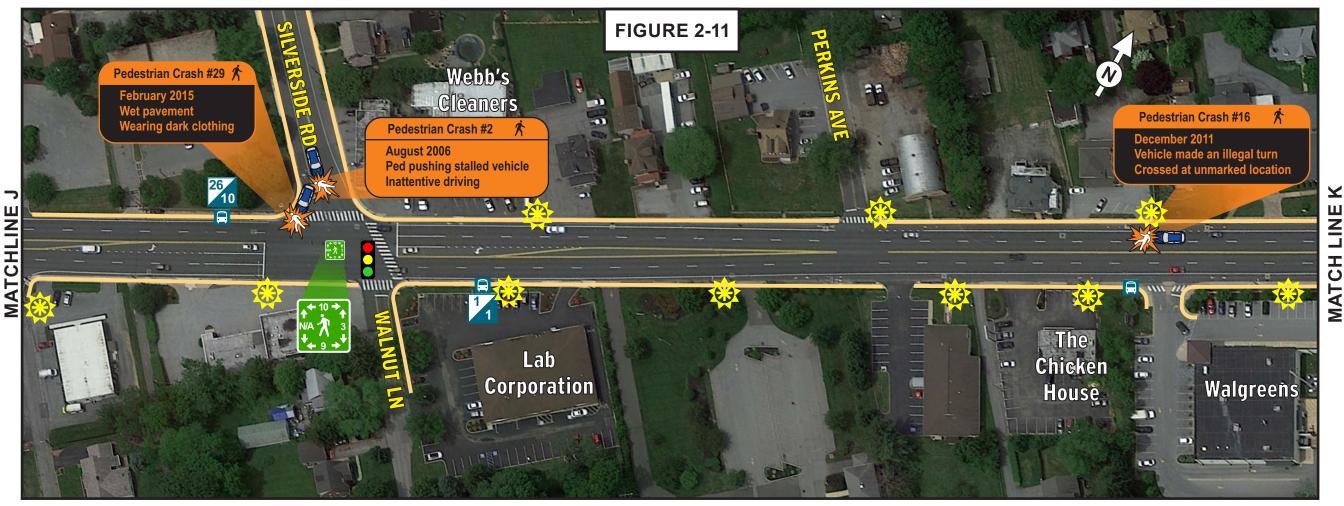
Pedestrian Injury Crash

Bicycle Injury Crash

Pedestrian Fatal Crash

Bicycle Fatal Crash

Nightime Crash





MATCH LINE

LEGEND

Traffic Signal

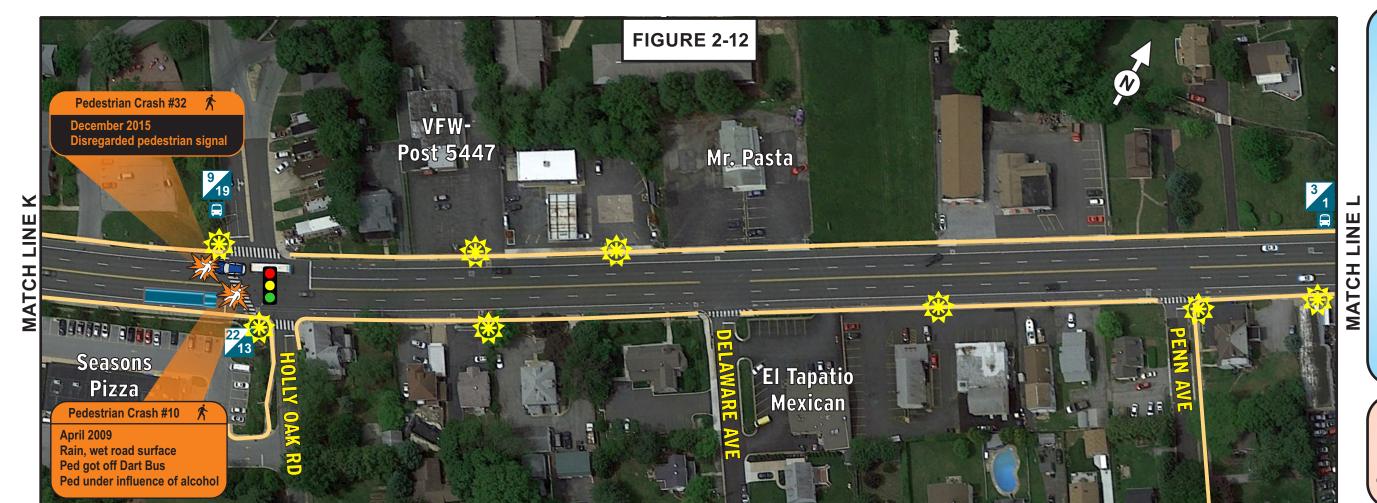






Existing Sidewalk

Average Hourly Ped Volume (highest of 3 peaks)



CRASH TYPES

Pedestrian Non-injury Crash

Bicycle Non-injury Crash

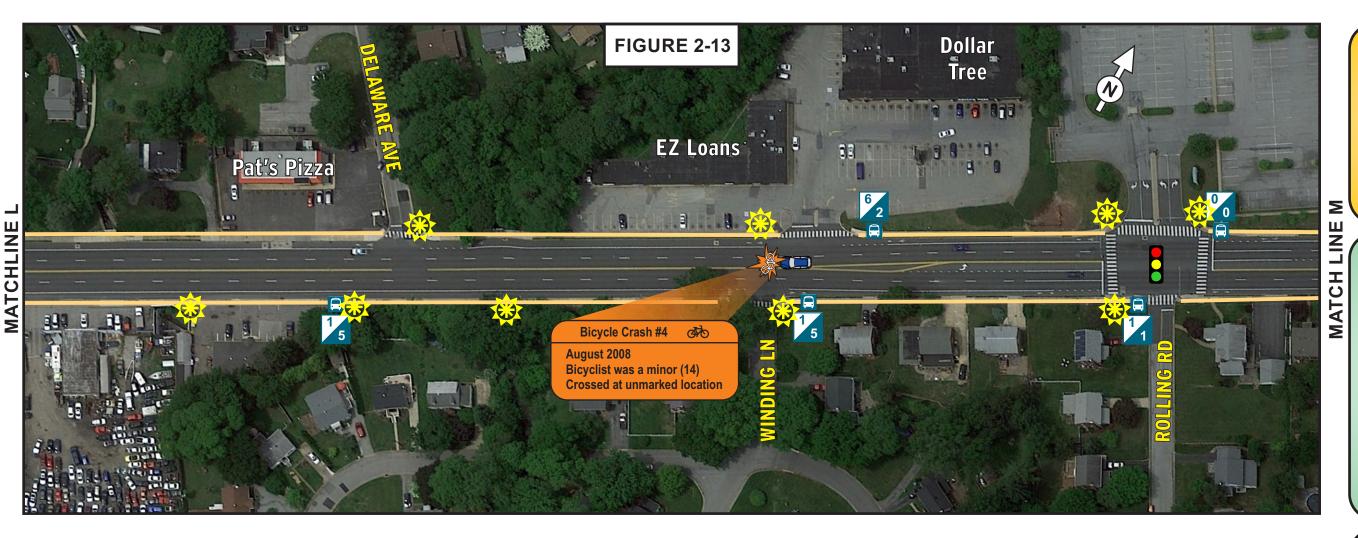
Pedestrian **Injury Crash**

Bicycle Injury Crash

Pedestrian Fatal Crash

Bicycle Fatal Crash

Nightime Crash

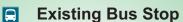




B LI

LEGEND

Traffic Signal



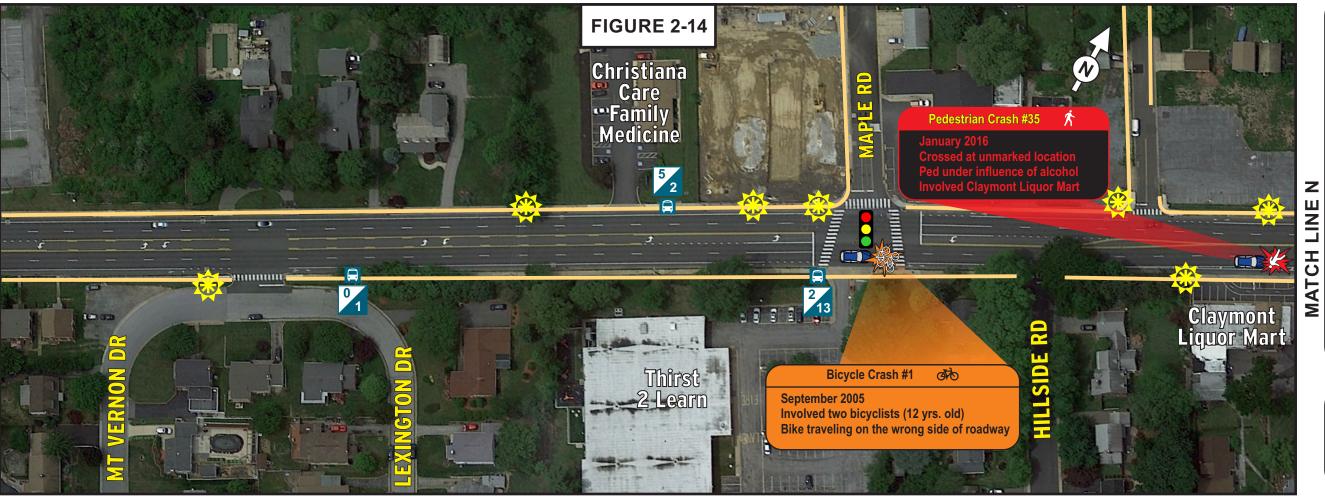


Existing Luminaire

Existing Sidewalk

Average Herrita

Average Hourly
Ped Volume
(highest of 3
peaks)



MATCH LINE M

CRASH TYPES

Pedestrian
Non-injury Crash

Bicycle
Non-injury Crash

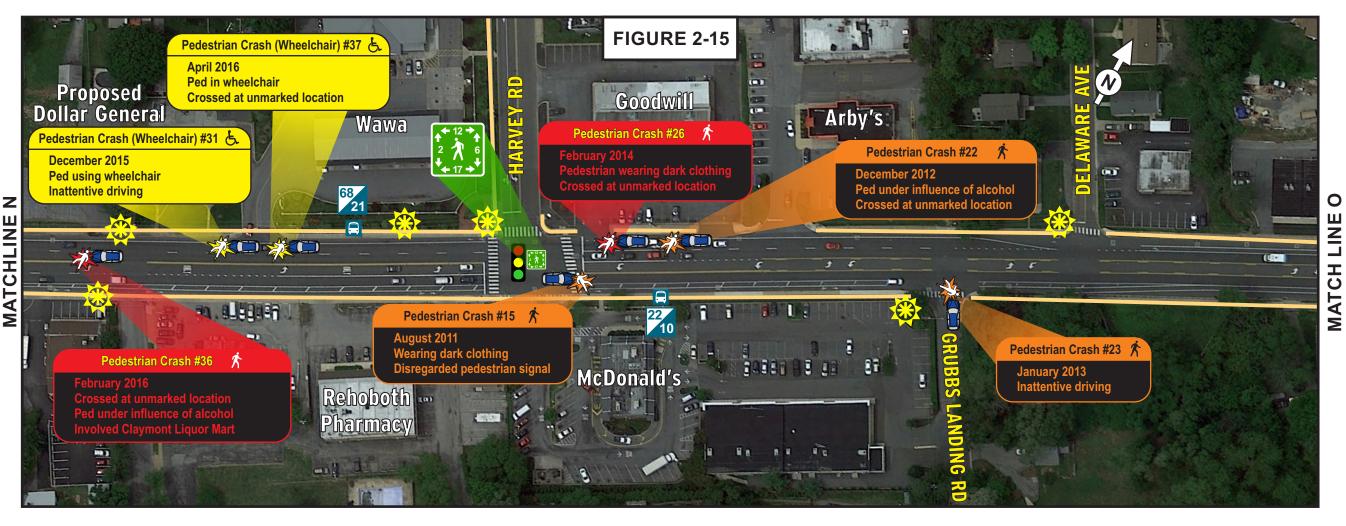
Pedestrian Injury Crash

Bicycle Injury Crash

Pedestrian Fatal Crash

Bicycle Fatal Crash

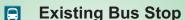
Nightime Crash





LEGEND

Traffic Signal

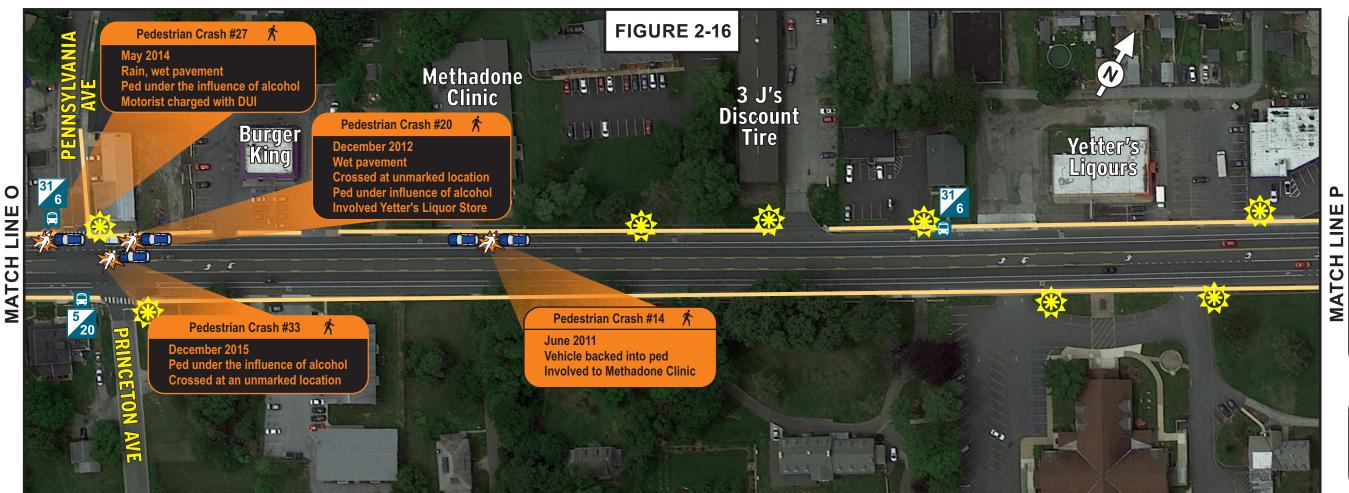




Existing Luminaire

Existing Sidewalk

Average Hourly
Ped Volume
(highest of 3
peaks)



CRASH TYPES

Pedestrian
Non-injury Crash

Bicycle
Non-injury Crash

Pedestrian Injury Crash

Bicycle Injury Crash

Pedestrian Fatal Crash

Bicycle Fatal Crash

Nightime Crash

Crash study period-January 2005 through April 2016

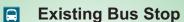
50 100 150 200





LEGEND

Traffic Signal

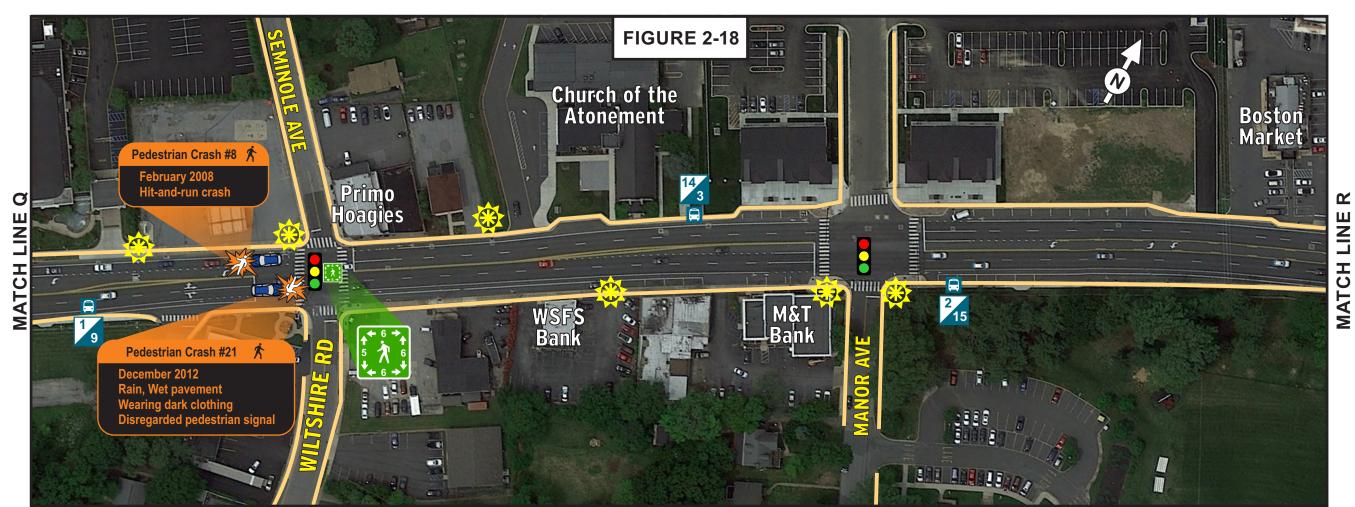




Existing Luminaire

Existing Sidewalk

Average Hourly Ped Volume (highest of 3 peaks)



CRASH TYPES

Pedestrian Non-injury Crash

Bicycle Non-injury Crash

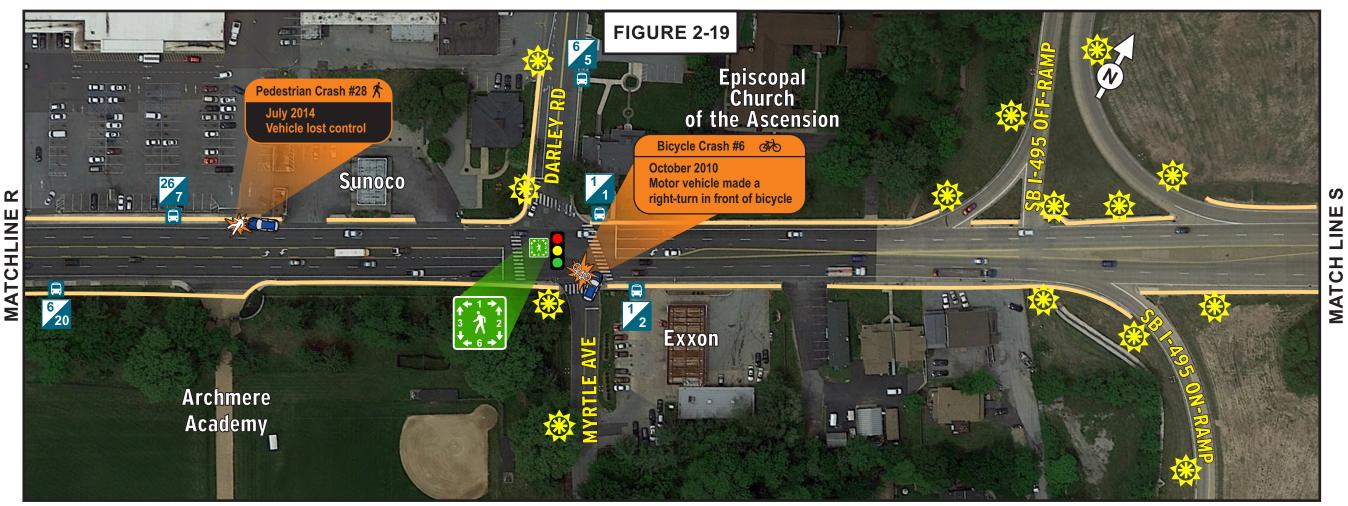
Pedestrian Injury Crash

Bicycle Injury Crash

Pedestrian Fatal Crash

Bicycle Fatal Crash

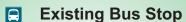
Nightime Crash





LEGEND

Traffic Signal

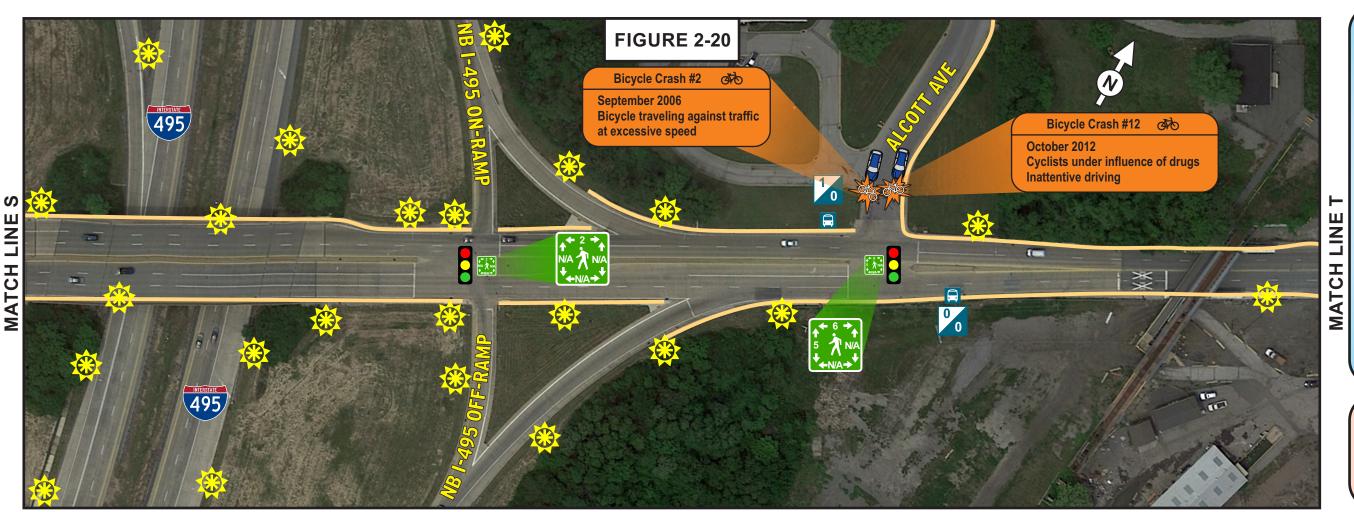




Existing Luminaire

Existing Sidewalk

Average Hourly
Ped Volume
(highest of 3
peaks)



CRASH TYPES

Pedestrian
Non-injury Crash

Bicycle
Non-injury Crash

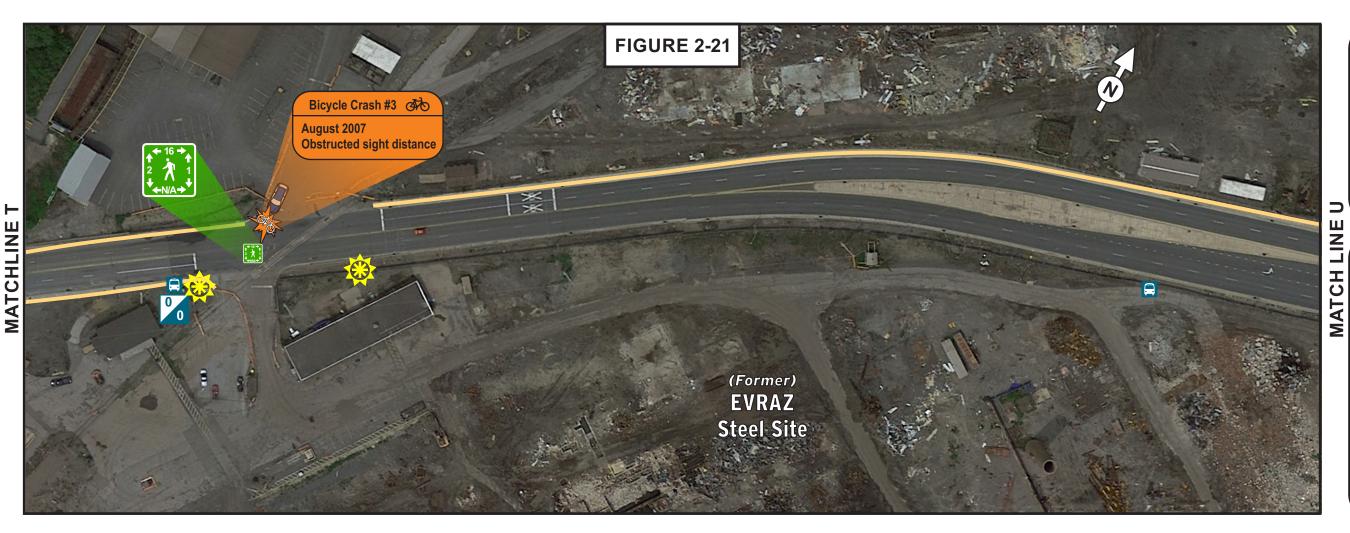
Pedestrian Injury Crash

Bicycle Injury Crash

Pedestrian Fatal Crash

Bicycle Fatal Crash

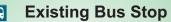
Nightime Crash





<u>LEGEND</u>

Traffic Signal

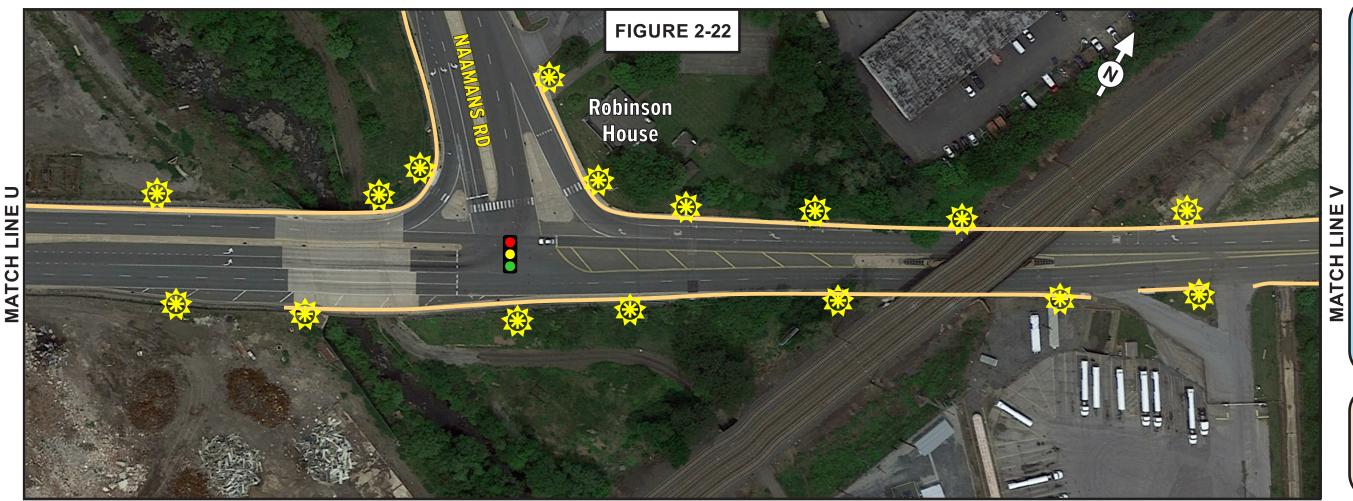






Existing Sidewalk

Average Hourly
Ped Volume
(highest of 3
peaks)



CRASH TYPES Pedestrian Non-injury Crash







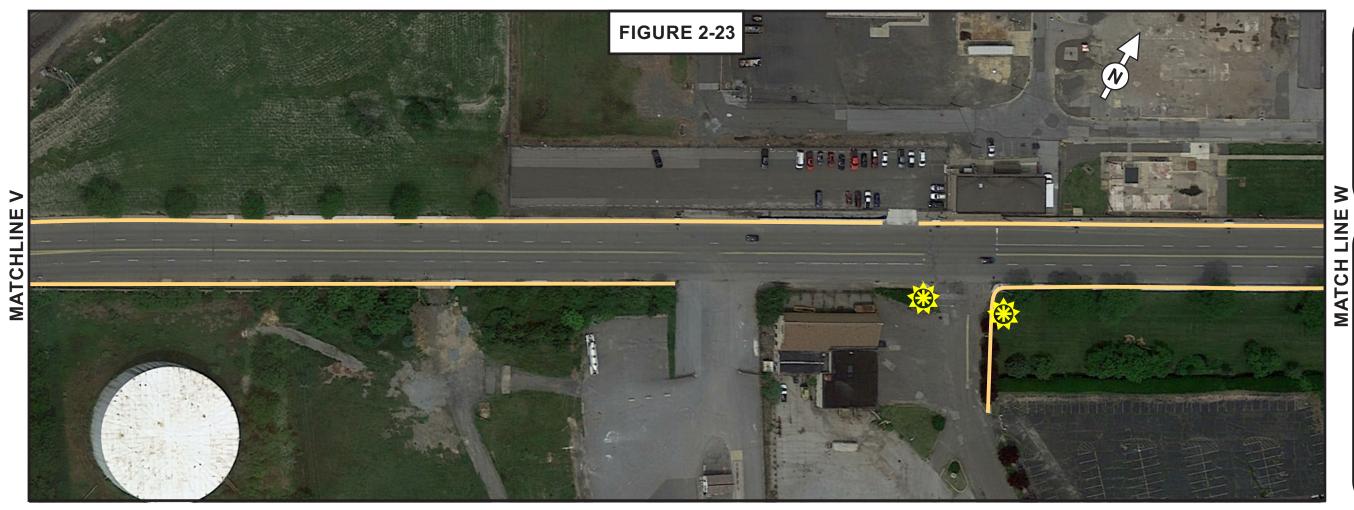




Dark Nightime Crash

Crash study period-January 2005 through April 2016

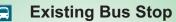
50 100 150 200







Traffic Signal





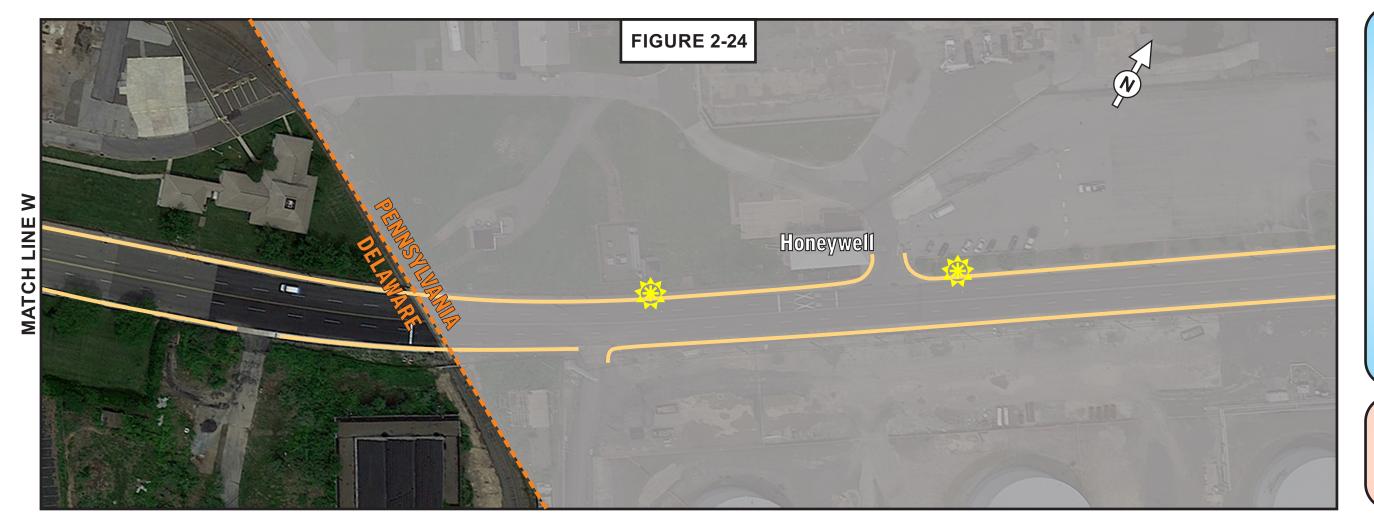
Bus Board/Alight



Existing Luminaire

Existing Sidewalk

Average Hourly Ped Volume (highest of 3 peaks)



CRASH TYPES

Pedestrian Non-injury Crash



Pedestrian Injury Crash







Dark Nightime Crash